CL_PARSE ERROR BAD COMMAND BYTE....

Stewie, Monday 06 August 2012 - 07:06:17

There are a few maps on our servers that will give this error due to a couple of things.

1. The map has a lot going on.

2. Our mod + the map together will give this error due to the mod being so full of perks and options.

3. The amount of people + the mod + the map will for sure give this error.

Sometimes no matter what you do you cannot do anything about it except wait for the map to rotate to a new one.

Or if a few people leave and free up some gamestate.

Others have found that sometimes you can delete that map in your main folder and if the server will let you download it you have a good chance of getting a slot on the server.

If you can't download it from the server you can check HERE

You can place the map and ANY map that our server runs in our current mod folder (rrms_sniper_za) or if it's an HQ map (RRMS_HQz) or you can put them in the MAIN.

If you know what you are doing you can move all the maps out of the main and place them according to which one of the servers they run on and put them in our mod folders to avoid most errors.

Here is a list of maps on the sniper if you want to clean out your main folder and put the maps in the RRMS mod folder.

Just be CAREFUL when you do it.

Note: Some maps may be listed twice.

rrms_sniper_za folder:

ISS_SmallDawn

ISS_Sidesnipe_night

GF_Zipster

SOS_TheGeneralsHouse_2

icsl_fjordcamp

OS_FA_HIFI2

SVR_SNOWMANS_PASS

rrms_pheasantplucker

rrms_hollow_stone

SOS_DawnVilleII_b

rrms_riverhouse

Combat_Stadium_tdm

user_mp_sniperarena

Sniper_Hanger

rrms_asylum

rrms_mpt_aim2_snpr

rrms_sewer_rat_snpr

rrms_toybox_snpr

icsl_shacklef

3L_NoWayAcross_COD_night

The_Siege

ISS_Stalingrad_v3

rrms_bismarck2

ICSL_UrbanSnipe

OS_CC_HIFI2

s-v_Oilharbor

sv_frontier_x

rrms_windmill_valley

SOS_Churchzilla_C

ISS_Matalo

ICSL_cold_moments

OS_Five_Islands

OS_MN_HIFI2

icsl_suez_final

rrms_crescent_bay2

rrms_cliffs_v2

rrms_loopgraven_v3

SK2_Square_F

rrms_barn_snpr_v3

Winter_War

VoK_Sniper2

snipers_town_F

SOS_DawnVilleII_b

RRMS_Trainyard_2

RRMS_Docklands_2

SOS_TerraX_HIFI

SOS_Airfield_d-a

rrms_3d_aim_snpr

rrms_der_hafen

rrms_ta_snpr